











### Statistics

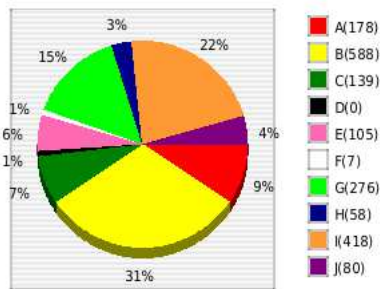
#### Runs by Problem

Problems	Total	Accepted
A 	178	0 (0%)
B 	588	227 (39%)
C 	139	12 (9%)
D 	0	0
E 	105	0 (0%)
F 	7	1 (14%)
G 	276	66 (24%)
H 	58	3 (5%)
I 	418	69 (17%)
J 	80	4 (5%)

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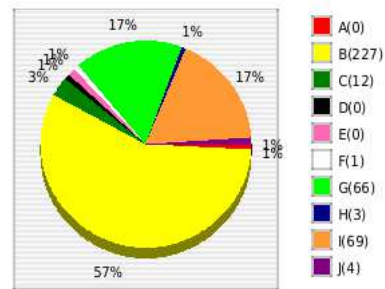
All Runs by Problem













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Accepted Runs by Problem



#### Runs by Problem and Answer

Problems x Answers	NO - Compilation error	NO - Presentation error	NO - Runtime error	NO - Time limit exceeded	NO - Wrong answer	YES	Total
A 	19 (11%)	0	47 (26%)	16 (9%)	96 (54%)	0	178
B 	66 (11%)	46 (8%)	81 (14%)	4 (1%)	164 (28%)	227 (39%)	588
C 	6 (4%)	0	15 (11%)	3 (2%)	103 (74%)	12 (9%)	139
D 	0	0	0	0	0	0	0
E 	13 (12%)	0	8 (8%)	25 (24%)	59 (56%)	0	105
F 	0	0	0	0	6 (86%)	1 (14%)	7
G 	37 (13%)	4 (1%)	36 (13%)	32 (12%)	101 (37%)	66 (24%)	276
H 	2 (3%)	0	9 (16%)	4 (7%)	40 (69%)	3 (5%)	58
I 	21 (5%)	50 (12%)	16 (4%)	19 (5%)	243 (58%)	69 (17%)	418
J 	6 (8%)	0	3 (4%)	37 (46%)	30 (38%)	4 (5%)	80

#### Runs by Problem and Language

Problems x Languages	C	C++	Java	Total
A 	55 (31%)	45 (25%)	78 (44%)	178
B 	291 (49%)	152 (26%)	145 (25%)	588
C 	43 (31%)	29 (21%)	67 (48%)	139

D	0	0	0	0
E	38 (36%)	30 (29%)	37 (35%)	105
F	0	7 (100%)	0	7
G	114 (41%)	79 (29%)	83 (30%)	276
H	28 (48%)	15 (26%)	15 (26%)	58
I	220 (53%)	116 (28%)	82 (20%)	418
J	47 (59%)	10 (13%)	23 (29%)	80

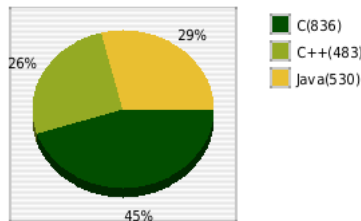
**Runs by Language**

Languages	Total	Accepted
C	836	186 (22%)
C++	483	103 (21%)
Java	530	93 (18%)

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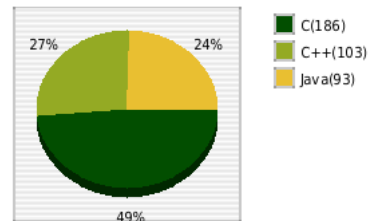
All Runs by Language



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Accepted Runs by Language



**Runs by Language and Answer**

Languages x Answers	NO - Compilation error	NO - Presentation error	NO - Runtime error	NO - Time limit exceeded	NO - Wrong answer	YES	Total
C	50 (6%)	62 (7%)	71 (8%)	29 (3%)	438 (52%)	186 (22%)	836
C++	65 (13%)	21 (4%)	11 (2%)	19 (4%)	264 (55%)	103 (21%)	483
Java	55 (10%)	17 (3%)	133 (25%)	92 (17%)	140 (26%)	93 (18%)	530

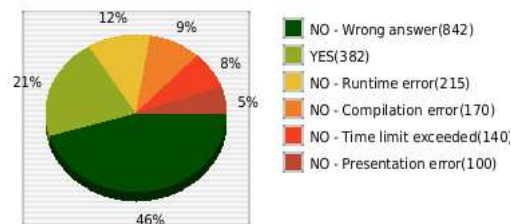
**Runs by Answer**

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All Runs by Answer

Answers	Answers
NO - Compilation error	170
NO - Presentation error	100
NO - Runtime error	215
NO - Time limit exceeded	140
NO - Wrong answer	842
YES	382



**Runs by User and Problem**

Users x Problems	A	B	C	D	E	F	G	H	I	J
NATUS VINCERE [ARATB]	0	1 (33%)	0	0	0	0	2 (67%)	0	0	0
NOVATOS ADS [ARATB]	0	1 (100%)	0	0	0	0	0	0	0	0
TEAM HABAY [ARATB]	0	1 (17%)	0	0	0	0	0	0	5 (83%)	0
THE AVENGERS [ARATB]	0	1 (17%)	0	0	0	0	0	0	5 (83%)	0
TOP 1 [ARATB]	0	1 (20%)	0	0	0	0	0	4 (80%)	0	0
stratocode [BAURU]	0	1 (33%)	0	0	0	0	1 (33%)	0	0	1 (33%)
CHAR's [BTCATU]	0	0	0	0	0	0	0	0	0	0
Cicada3301 [BTCATU]	0	0	0	0	0	0	0	0	0	0

Code Wheel [BTCATU]	0	1 (10%)	0	0	0	0	0	0	9 (90%)	0
Banzo [CAMP]	0	4 (57%)	0	0	1 (14%)	0	0	0	2 (29%)	0
CARRETA FURACONES [CAMP]	0	4 (44%)	0	0	0	0	0	0	5 (56%)	0
Jedi da Fatec [CAMP]	3 (50%)	3 (50%)	0	0	0	0	0	0	0	0
Super Pig [CAMP]	0	0	0	0	0	0	0	0	0	0
Synapse [CAMP]	0	2 (40%)	0	0	0	0	2 (40%)	0	1 (20%)	0
4Linhas.dat [CARAPB]	0	1 (50%)	0	0	0	0	1 (50%)	0	0	0
As Irmãs [CARAPB]	2 (50%)	1 (25%)	0	0	0	0	0	0	1 (25%)	0
Number One [CARAPB]	0	7 (58%)	0	0	0	0	1 (8%)	0	4 (33%)	0
O Time [CARAPB]	6 (46%)	2 (15%)	0	0	2 (15%)	0	0	0	0	3 (23%)
V3.1 [CARAPB]	3 (43%)	1 (14%)	0	0	0	0	1 (14%)	0	2 (29%)	0
VLN [CARAPB]	0	3 (100%)	0	0	0	0	0	0	0	0
FEIC#AS DE LUZ [CRUZ]	0	3 (60%)	0	0	0	0	0	0	2 (40%)	0
MAFIA 12 [CRUZ]	0	1 (100%)	0	0	0	0	0	0	0	0
THE BUG ON THE TABLE [CRUZ]	0	4 (100%)	0	0	0	0	0	0	0	0
WELCOME TO THE JUNGLE [CRUZ]	0	1 (11%)	0	0	1 (11%)	0	1 (11%)	2 (22%)	4 (44%)	0
Bankai [FRANCA]	0	3 (30%)	0	0	7 (70%)	0	0	0	0	0
BAZINGA [FRANCA]	0	2 (33%)	0	0	4 (67%)	0	0	0	0	0
CRIATIVE [FRANCA]	0	2 (25%)	0	0	0	0	2 (25%)	0	4 (50%)	0
Os Fatecanos [FRANCA]	2 (10%)	1 (5%)	6 (30%)	0	5 (25%)	0	1 (5%)	0	5 (25%)	0
SBREBOL [FRANCA]	0	18 (100%)	0	0	0	0	0	0	0	0
TeamMaia [FRANCA]	0	1 (13%)	6 (75%)	0	0	0	0	0	0	1 (13%)
Minions [FRANCA]	0	2 (20%)	6 (60%)	0	0	0	2 (20%)	0	0	0
DevCJava [GARCA]	2 (20%)	1 (10%)	4 (40%)	0	0	0	0	0	3 (30%)	0
Estrova [GARCA]	0	0	0	0	0	0	0	0	0	0
GFD++ [GARCA]	0	2 (67%)	0	0	0	0	0	0	1 (33%)	0
GWJava [GARCA]	0	2 (40%)	1 (20%)	0	0	0	2 (40%)	0	0	0
Mornig Show [GARCA]	0	7 (100%)	0	0	0	0	0	0	0	0
SDD [GARCA]	0	2 (100%)	0	0	0	0	0	0	0	0
Team Beta [GARCA]	0	1 (8%)	0	0	0	0	8 (62%)	0	4 (31%)	0
War Machine [GARCA]	0	2 (50%)	0	0	1 (25%)	0	0	0	0	1 (25%)
Base64 [GUARA]	0	1 (8%)	4 (31%)	0	0	0	7 (54%)	0	1 (8%)	0
CodeTeam; [GUARA]	0	16 (84%)	0	0	0	0	0	0	1 (5%)	2 (11%)
Guiluart [GUARA]	0	11 (100%)	0	0	0	0	0	0	0	0
Hakuna Matata [GUARA]	0	1 (25%)	0	0	0	0	2 (50%)	0	1 (25%)	0
MafagafinhosOtorrinolaringologistas [GUARA]	0	10 (77%)	1 (8%)	0	0	0	0	0	2 (15%)	0
Rocket [GUARA]	0	1 (10%)	2 (20%)	0	0	0	0	0	7 (70%)	0
S.H.I.E.L.D. [GUARA]	0	1 (20%)	0	0	4 (80%)	0	0	0	0	0
Schroedinger [GUARA]	0	4 (50%)	1 (13%)	0	0	0	1 (13%)	0	2 (25%)	0
Springfield [GUARA]	0	1 (33%)	0	0	0	0	0	1 (33%)	1 (33%)	0
Taurus [GUARA]	0	1 (50%)	0	0	0	0	1 (50%)	0	0	0
Together To Win [GUARA]	0	1 (100%)	0	0	0	0	0	0	0	0
Club Penguin [INDAIA]	0	8 (62%)	5 (38%)	0	0	0	0	0	0	0
Code Warriors [INDAIA]	0	1 (17%)	2 (33%)	0	0	0	0	0	3 (50%)	0
Is Not Null [INDAIA]	0	5 (63%)	0	0	0	0	0	0	3 (38%)	0
No Name [INDAIA]	0	2 (100%)	0	0	0	0	0	0	0	0
Requiiiiiititos [ITAPET]	0	5 (42%)	0	0	1 (8%)	0	3 (25%)	0	3 (25%)	0
Comic Sans [ITAPET]	0	1 (14%)	3 (43%)	0	0	0	0	0	3 (43%)	0
Compiladores [ITAPET]	5 (38%)	2 (15%)	2 (15%)	0	0	0	3 (23%)	0	1 (8%)	0
JLP [ITAPET]	1 (8%)	7 (58%)	2 (17%)	0	0	0	2 (17%)	0	0	0
Vetores da Sabedoria [ ] [ ] [ ] [ITAPET]	3 (27%)	1 (9%)	2 (18%)	0	1 (9%)	0	3 (27%)	0	1 (9%)	0
Codigo descendente [ITU]	0	1 (13%)	2 (25%)	0	2 (25%)	0	1 (13%)	0	2 (25%)	0
Danger [ITU]	0	6 (67%)	0	0	0	0	3 (33%)	0	0	0
I9T [ITU]	0	2 (100%)	0	0	0	0	0	0	0	0
POG Itu [ITU]	0	1 (13%)	0	0	0	0	4 (50%)	0	1 (13%)	2 (25%)
Quem? [ITU]	0	0	0	0	0	0	0	0	0	0
"This is a bot" [JALES]	0	3 (100%)	0	0	0	0	0	0	0	0
Amigos da Marcia [JALES]	0	1 (8%)	0	0	0	0	0	0	11 (92%)	0
Engenhacao da Computaria [JALES]	0	2 (50%)	0	0	0	0	2 (50%)	0	0	0
include coffee.h [JALES]	0	0	0	0	0	0	0	0	0	0
Inimigos do PHP [JALES]	0	3 (60%)	0	0	0	0	0	0	2 (40%)	0
Os Estagiarios [JALES]	0	1 (25%)	0	0	0	0	3 (75%)	0	0	0
Os Mulekes Zica [JALES]	0	1 (100%)	0	0	0	0	0	0	0	0
void Ingrato [JALES]	0	1 (20%)	0	0	0	0	0	0	4 (80%)	0

Xuxu Forever [JALES]	0	1 (100%)	0	0	0	0	0	0	0	0
Jundiai01 [JUND]	3 (21%)	2 (14%)	1 (7%)	0	0	0	1 (7%)	0	0	7 (50%)
RMV [JUND]	1 (13%)	1 (13%)	0	0	0	0	3 (38%)	0	1 (13%)	2 (25%)
AutoWorks [LINS]	0	1 (13%)	1 (13%)	0	0	0	2 (25%)	0	4 (50%)	0
Banzai [LINS]	0	1 (13%)	0	0	3 (38%)	0	2 (25%)	0	2 (25%)	0
House of ballons [LINS]	0	2 (22%)	1 (11%)	0	0	0	1 (11%)	0	5 (56%)	0
Team FullPlace [LINS]	0	1 (17%)	0	0	1 (17%)	0	1 (17%)	0	3 (50%)	0
Tenyks [LINS]	0	1 (100%)	0	0	0	0	0	0	0	0
pir@tas.net [MOCC]	0	3 (38%)	0	0	2 (25%)	0	1 (13%)	2 (25%)	0	0
Pode C [MOCC]	0	1 (8%)	0	0	0	0	0	0	12 (92%)	0
A Lenda do Calipso de Fogo [MOGI]	0	2 (67%)	0	0	0	0	1 (33%)	0	0	0
AFAWK [MOGI]	0	5 (71%)	0	0	0	0	0	0	2 (29%)	0
Bytecoder [MOGI]	0	1 (20%)	0	0	3 (60%)	0	1 (20%)	0	0	0
Deadlock [MOGI]	0	3 (100%)	0	0	0	0	0	0	0	0
DNA AAG [MOGI]	3 (30%)	1 (10%)	0	0	1 (10%)	0	2 (20%)	0	3 (30%)	0
Equipe Malloc [MOGI]	0	9 (90%)	0	0	0	0	0	0	1 (10%)	0
Estagiarios AVA [MOGI]	0	1 (5%)	0	0	0	0	4 (21%)	0	14 (74%)	0
IDK [MOGI]	3 (21%)	3 (21%)	0	0	0	0	7 (50%)	0	1 (7%)	0
IR^2 [MOGI]	0	1 (11%)	4 (44%)	0	0	0	1 (11%)	1 (11%)	2 (22%)	0
KABRU [MOGI]	0	2 (100%)	0	0	0	0	0	0	0	0
MGL [MOGI]	0	5 (38%)	0	0	0	0	0	0	8 (62%)	0
O ultimo lugar e nosso [MOGI]	0	3 (100%)	0	0	0	0	0	0	0	0
Padawans de Luque [MOGI]	6 (43%)	5 (36%)	0	0	0	0	0	2 (14%)	1 (7%)	0
Relativamente Relativo [MOGI]	0	1 (50%)	0	0	0	0	1 (50%)	0	0	0
Teria sido melhor ir ver o filme do Pele [MOGI]	0	1 (100%)	0	0	0	0	0	0	0	0
Three for all [MOGI]	0	5 (50%)	0	0	0	0	5 (50%)	0	0	0
Um terco e dois quintos [MOGI]	8 (50%)	3 (19%)	0	0	0	0	5 (31%)	0	0	0
Vitamina C++ [MOGI]	0	4 (40%)	0	0	0	0	4 (40%)	0	2 (20%)	0
VLR [MOGI]	0	2 (15%)	0	0	0	0	6 (46%)	0	5 (38%)	0
Primatas Digitais [OSASC]	1 (6%)	11 (61%)	1 (6%)	0	0	0	0	0	5 (28%)	0
Carreta Furacao [OURINS]	0	1 (50%)	0	0	0	0	0	1 (50%)	0	0
Kappa [PRAIAG]	4 (44%)	2 (22%)	0	0	0	0	0	3 (33%)	0	0
Equipe 5 [PRAIAG]	0	1 (25%)	0	0	0	0	1 (25%)	0	0	2 (50%)
Hello World [PRAIAG]	0	1 (13%)	1 (13%)	0	0	0	5 (63%)	0	1 (13%)	0
Mclovers [PRAIAG]	0	1 (33%)	0	0	0	0	0	2 (67%)	0	0
Omega3 [PRAIAG]	0	1 (33%)	0	0	0	0	1 (33%)	0	1 (33%)	0
PREDATOR Team [PRAIAG]	0	2 (25%)	0	0	0	0	0	0	6 (75%)	0
Sem Sharp Baby [PRAIAG]	0	2 (50%)	0	0	0	0	2 (50%)	0	0	0
Carreta Furacao [PPRUD]	0	1 (11%)	0	0	1 (11%)	0	4 (44%)	0	3 (33%)	0
CodeMasters [PPRUD]	0	7 (100%)	0	0	0	0	0	0	0	0
AMAIN [RIBP]	4 (50%)	1 (13%)	0	0	0	0	1 (13%)	2 (25%)	0	0
BRASIL CODE [RIBP]	0	1 (100%)	0	0	0	0	0	0	0	0
BREAKING CODE [RIBP]	0	1 (25%)	0	0	0	0	0	0	3 (75%)	0
EXU CODEIRO [RIBP]	0	1 (9%)	0	0	2 (18%)	0	1 (9%)	3 (27%)	3 (27%)	1 (9%)
HURRICANE CODE [RIBP]	3 (38%)	1 (13%)	0	0	0	0	0	0	2 (25%)	2 (25%)
SHARKILLERS [RIBP]	0	1 (14%)	0	0	0	0	0	0	6 (86%)	0
AUTOBOTS [SNTAND]	0	3 (75%)	0	0	0	0	1 (25%)	0	0	0
C + - [SNTAND]	0	2 (50%)	0	0	0	0	0	0	2 (50%)	0
C Freio [SNTAND]	0	4 (100%)	0	0	0	0	0	0	0	0
C Sabe [SNTAND]	0	1 (100%)	0	0	0	0	0	0	0	0
Equipe Capitao Oliva [SNTAND]	0	3 (43%)	0	0	0	0	2 (29%)	0	2 (29%)	0
Programadores de Ferro [SNTAND]	0	4 (100%)	0	0	0	0	0	0	0	0
Baidu [SANT]	10 (77%)	1 (8%)	0	0	0	0	1 (8%)	0	1 (8%)	0
Codebreaker5 [SANT]	7 (88%)	1 (13%)	0	0	0	0	0	0	0	0
Facade [SANT]	0	4 (36%)	1 (9%)	0	0	0	1 (9%)	0	0	5 (45%)
Gambiarra Santista [SANT]	0	1 (9%)	6 (55%)	0	0	0	0	0	4 (36%)	0
Gigarain [SANT]	3 (43%)	4 (57%)	0	0	0	0	0	0	0	0
A Gang do Jeff [SBC]	0	3 (100%)	0	0	0	0	0	0	0	0
Java Fede [SBC]	2 (100%)	0	0	0	0	0	0	0	0	0
Looping [SBC]	0	2 (50%)	0	0	0	0	0	0	2 (50%)	0
Os Barbados [SBC]	0	1 (100%)	0	0	0	0	0	0	0	0
PERIPLANETA AMERICANA [SBC]	0	2 (100%)	0	0	0	0	0	0	0	0
Piratas do Silicio [SBC]	1 (11%)	8 (89%)	0	0	0	0	0	0	0	0
Zero [SBC]	0	0	0	0	0	0	0	0	0	0

No-Code [SBC]	1 (33%)	2 (67%)	0	0	0	0	0	0	0	0
Os Feras [SBC]	2 (50%)	1 (25%)	0	0	0	0	1 (25%)	0	0	0
Vish [SBC]	0	1 (20%)	0	0	0	0	3 (60%)	0	1 (20%)	0
Bizne\$ [SJRP]	0	8 (73%)	0	0	0	0	0	0	3 (27%)	0
Body Builder [SJRP]	7 (39%)	11 (61%)	0	0	0	0	0	0	0	0
Brothers In Bytes [SJRP]	0	6 (23%)	0	0	0	0	20 (77%)	0	0	0
Capivarianos [SJRP]	0	2 (100%)	0	0	0	0	0	0	0	0
Capoeira de Dinossauro [SJRP]	0	5 (50%)	0	0	0	0	0	0	5 (50%)	0
Codebender [SJRP]	5 (31%)	2 (13%)	0	0	2 (13%)	0	1 (6%)	4 (25%)	2 (13%)	0
Dolly [SJRP]	0	2 (25%)	0	0	0	0	6 (75%)	0	0	0
F4B [SJRP]	0	1 (11%)	0	0	0	0	5 (56%)	0	3 (33%)	0
Fresco [SJRP]	0	2 (100%)	0	0	0	0	0	0	0	0
Hurricane Truck [SJRP]	0	1 (11%)	0	0	0	0	0	0	8 (89%)	0
InfoSJRP #1 [SJRP]	0	8 (100%)	0	0	0	0	0	0	0	0
InfoSJRP #4 [SJRP]	0	0	0	0	0	0	2 (100%)	0	0	0
Megazord [SJRP]	0	1 (100%)	0	0	0	0	0	0	0	0
Mo Neurose [SJRP]	0	8 (100%)	0	0	0	0	0	0	0	0
Se nao der certo, bar ta perto [SJRP]	0	1 (13%)	1 (13%)	0	0	0	3 (38%)	0	3 (38%)	0
SemNome [SJRP]	0	6 (55%)	0	0	0	0	0	0	5 (45%)	0
Senior [SJRP]	0	0	0	0	0	0	0	0	0	0
Sete [SJRP]	0	2 (100%)	0	0	0	0	0	0	0	0
Volatil [SJRP]	0	3 (75%)	0	0	0	0	0	0	1 (25%)	0
Where's The Tampa? [SJRP]	0	11 (61%)	0	0	0	0	0	0	7 (39%)	0
C 3' L0k0 Java [SJC]	0	1 (11%)	0	0	0	0	0	6 (67%)	2 (22%)	0
HEROIS DA RESISTENCIA [SJC]	7 (44%)	3 (19%)	4 (25%)	0	0	0	0	2 (13%)	0	0
Sei ++ [SJC]	5 (23%)	1 (5%)	5 (23%)	0	8 (36%)	0	1 (5%)	0	2 (9%)	0
SJC++ [SJC]	0	3 (33%)	3 (33%)	0	0	0	1 (11%)	0	2 (22%)	0
C4All [SJC]	0	1 (100%)	0	0	0	0	0	0	0	0
PAITOM [SJC]	1 (8%)	1 (8%)	3 (23%)	0	2 (15%)	3 (23%)	1 (8%)	1 (8%)	1 (8%)	0
"011" [SJC]	0	2 (14%)	0	0	0	0	4 (29%)	0	8 (57%)	0
#QLokura [SJC]	2 (29%)	1 (14%)	0	0	2 (29%)	0	1 (14%)	0	1 (14%)	0
0,5 [SJC]	0	0	0	0	0	0	0	0	0	0
Cri@r [SJC]	0	0	0	0	0	0	0	0	0	0
Equipe Chronos [SJC]	4 (29%)	1 (7%)	0	0	0	0	2 (14%)	0	6 (43%)	1 (7%)
fsociety [SJC]	8 (47%)	2 (12%)	3 (18%)	0	0	0	0	0	4 (24%)	0
LucasTeam [SJC]	1 (20%)	1 (20%)	0	0	0	0	2 (40%)	0	1 (20%)	0
Mochileiros [SJC]	0	6 (67%)	0	0	0	0	2 (22%)	0	1 (11%)	0
OAK [SJC]	0	1 (11%)	0	0	0	0	4 (44%)	3 (33%)	1 (11%)	0
QuaseNada [SJC]	0	5 (50%)	0	0	0	0	0	5 (50%)	0	0
sempacto [SJC]	0	1 (8%)	0	0	5 (38%)	0	3 (23%)	0	1 (8%)	3 (23%)
Tucanos Assassinos [SJC]	0	1 (13%)	0	0	0	0	1 (13%)	0	6 (75%)	0
Xama [SJC]	0	3 (100%)	0	0	0	0	0	0	0	0
#0000FF [IPIR]	4 (36%)	1 (9%)	2 (18%)	0	0	0	2 (18%)	1 (9%)	1 (9%)	0
Fibonatos [IPIR]	0	2 (33%)	0	0	0	0	2 (33%)	0	1 (17%)	1 (17%)
Ninja Developers [IPIR]	0	5 (83%)	0	0	0	0	1 (17%)	0	0	0
All-izz-well [SP]	0	1 (7%)	0	0	6 (40%)	0	4 (27%)	0	4 (27%)	0
Bori Builders [SP]	0	1 (14%)	3 (43%)	0	0	0	1 (14%)	0	2 (29%)	0
Carreta Furacao [SP]	0	1 (7%)	6 (43%)	0	0	0	1 (7%)	0	4 (29%)	2 (14%)
Carreta Programacao [SP]	0	2 (50%)	0	0	0	0	0	0	2 (50%)	0
Hello World [SP]	0	1 (25%)	0	0	0	0	0	0	3 (75%)	0
Hurricane Truck [SP]	0	4 (33%)	0	0	3 (25%)	0	0	0	5 (42%)	0
Nossa, assim o C me mata [SP]	0	1 (11%)	2 (22%)	0	1 (11%)	0	4 (44%)	0	1 (11%)	0
Partido dos Programadores [SP]	5 (28%)	1 (6%)	0	0	5 (28%)	4 (22%)	1 (6%)	0	2 (11%)	0
Pastelaria [SP]	0	1 (100%)	0	0	0	0	0	0	0	0
PODER DE GRACE SCHOOL [SP]	0	2 (29%)	1 (14%)	0	0	0	0	0	4 (57%)	0
The Bings [SP]	0	1 (25%)	0	0	0	0	0	0	3 (75%)	0
" Hello World " [SP]	0	1 (9%)	1 (9%)	0	0	0	9 (82%)	0	0	0
99% C, mas aquele 1% e JAVA [SP]	2 (15%)	1 (8%)	4 (31%)	0	0	0	3 (23%)	0	3 (23%)	0
Abatedor de 9 linhas [SP]	2 (50%)	1 (25%)	1 (25%)	0	0	0	0	0	0	0
Hackers Modestos [SP]	0	2 (20%)	1 (10%)	0	0	0	2 (20%)	0	2 (20%)	3 (30%)
HAL 9000 [SP]	0	3 (50%)	0	0	0	0	0	0	3 (50%)	0
Nome = NULL [SP]	0	1 (13%)	5 (63%)	0	0	0	1 (13%)	0	1 (13%)	0
Percebe? [SP]	0	1 (25%)	0	0	0	0	3 (75%)	0	0	0
Sem /* [SP]	0	1 (20%)	0	0	1 (20%)	0	0	1 (20%)	2 (40%)	0

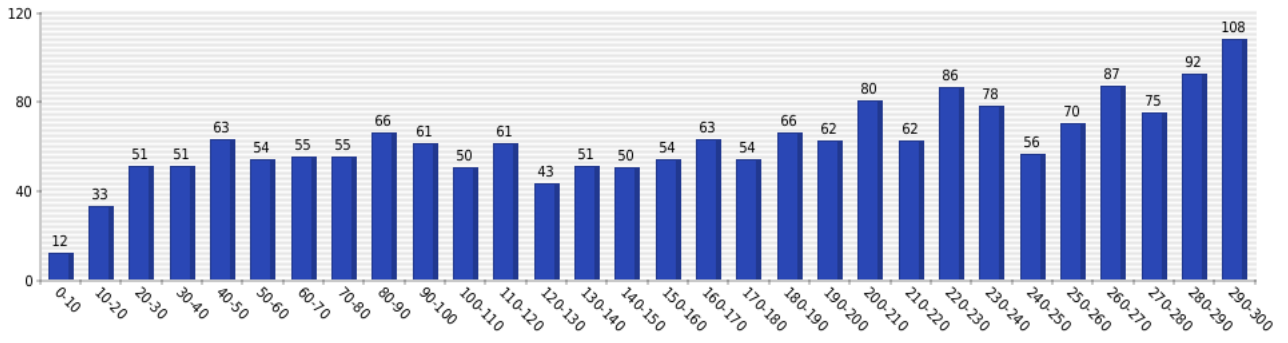
So C que nada C [SP]	0	1 (100%)	0	0	0	0	0	0	0	0
TIME TOP [SP]	0	4 (80%)	0	0	0	0	1 (20%)	0	0	0
ZueraSemLimitesException [SP]	0	1 (13%)	0	0	0	0	1 (13%)	0	5 (63%)	1 (13%)
BagGuy [ZL]	0	1 (11%)	0	0	2 (22%)	0	1 (11%)	0	5 (56%)	0
Batata [ZL]	0	0	0	0	0	0	0	0	0	0
GuaiacityDevTeam [ZL]	7 (37%)	1 (5%)	3 (16%)	0	0	0	1 (5%)	2 (11%)	5 (26%)	0
Java629 [ZL]	1 (14%)	6 (86%)	0	0	0	0	0	0	0	0
JVM Team [ZL]	0	8 (89%)	0	0	0	0	1 (11%)	0	0	0
KeiichiBeans [ZL]	0	2 (40%)	0	0	0	0	0	0	0	3 (60%)
Kickass [ZL]	4 (27%)	1 (7%)	8 (53%)	0	0	0	1 (7%)	0	1 (7%)	0
Power C [ZL]	0	8 (62%)	0	0	0	0	5 (38%)	0	0	0
Saviors [ZL]	0	1 (14%)	0	0	1 (14%)	0	3 (43%)	0	0	2 (29%)
Studentsfz1 [ZL]	0	1 (50%)	0	0	0	0	1 (50%)	0	0	0
Thread [ZL]	0	2 (50%)	2 (50%)	0	0	0	0	0	0	0
Void Team [ZSUL]	0	5 (29%)	0	0	0	0	0	0	3 (18%)	9 (53%)
#include "deurum.h" [SOROC]	2 (29%)	1 (14%)	2 (29%)	0	1 (14%)	0	1 (14%)	0	0	0
1/3 coffeecoder [SOROC]	0	1 (100%)	0	0	0	0	0	0	0	0
2Br + J = GG [SOROC]	0	1 (17%)	0	0	3 (50%)	0	1 (17%)	0	1 (17%)	0
C de Cabra Macho [SOROC]	0	1 (17%)	0	0	0	0	0	0	0	5 (83%)
C-gmentation Error [SOROC]	2 (14%)	1 (7%)	4 (29%)	0	0	0	2 (14%)	0	1 (7%)	4 (29%)
Carreta Compilacao [SOROC]	0	1 (25%)	0	0	0	0	1 (25%)	0	2 (50%)	0
Daora a Vida [SOROC]	2 (12%)	1 (6%)	3 (18%)	0	2 (12%)	0	1 (6%)	2 (12%)	2 (12%)	4 (24%)
DeadCode++ [SOROC]	0	1 (13%)	0	0	0	0	0	0	7 (88%)	0
FullStackOverkill [SOROC]	6 (38%)	1 (6%)	4 (25%)	0	0	0	1 (6%)	1 (6%)	1 (6%)	2 (13%)
Hammer [SOROC]	0	1 (17%)	0	0	0	0	0	0	0	5 (83%)
Hao123 [SOROC]	0	1 (50%)	0	0	0	0	1 (50%)	0	0	0
Hello Fatec [SOROC]	0	1 (33%)	0	0	0	0	1 (33%)	0	1 (33%)	0
Meninas Superpoderosas [SOROC]	3 (50%)	1 (17%)	0	0	0	0	2 (33%)	0	0	0
Penultima hora [SOROC]	0	1 (7%)	0	0	0	0	1 (7%)	4 (29%)	4 (29%)	4 (29%)
QuickSorte [SOROC]	4 (31%)	1 (8%)	1 (8%)	0	3 (23%)	0	1 (8%)	0	3 (23%)	0
Set-Winners [SOROC]	1 (50%)	1 (50%)	0	0	0	0	0	0	0	0
Stoner Crash Vultures [SOROC]	0	1 (25%)	0	0	0	0	3 (75%)	0	0	0
Ta tranquilo ta compilavel [SOROC]	1 (17%)	1 (17%)	0	0	0	0	1 (17%)	2 (33%)	1 (17%)	0
the exceptionals [SOROC]	3 (27%)	6 (55%)	0	0	0	0	2 (18%)	0	0	0
Treino e treino, jogo e jogo [SOROC]	0	1 (33%)	0	0	0	0	1 (33%)	0	1 (33%)	0
Trio 0x4FE5 [SOROC]	0	1 (50%)	0	0	0	0	1 (50%)	0	0	0
Turma da Monica [SOROC]	0	1 (13%)	0	0	0	0	1 (13%)	0	6 (75%)	0
Unidos da compilacao [SOROC]	0	1 (20%)	0	0	0	0	2 (40%)	0	2 (40%)	0
Aquele 1% de Wrong Answer [SOROC]	0	1 (13%)	0	0	3 (38%)	0	1 (13%)	0	3 (38%)	0
A.L.E.M. [TAQUAR]	0	1 (14%)	1 (14%)	0	0	0	1 (14%)	0	2 (29%)	2 (29%)
NONAME [TAQUAR]	0	4 (50%)	0	0	0	0	4 (50%)	0	0	0
Gelo Limao e Pinga [TAQUAR]	0	1 (20%)	1 (20%)	0	0	0	1 (20%)	0	2 (40%)	0
conio.h [TAUBT]	0	1 (9%)	0	0	5 (45%)	0	2 (18%)	1 (9%)	2 (18%)	0
iluminados.fatec [TAUBT]	0	6 (86%)	0	0	0	0	0	0	1 (14%)	0
Joestar [TAUBT]	0	1 (13%)	0	0	4 (50%)	0	3 (38%)	0	0	0
ProPlay [TAUBT]	0	2 (67%)	0	0	0	0	0	0	1 (33%)	0
V-Click [TAUBT]	0	1 (8%)	0	0	0	0	0	0	11 (92%)	0
VBA.H [TAUBT]	0	1 (25%)	0	0	0	0	0	0	3 (75%)	0
Vitoranaguerra [SANT]	0	1 (17%)	0	0	0	0	1 (17%)	0	4 (67%)	0
Bambu Pretu [GUARA]	0	1 (20%)	0	0	4 (80%)	0	0	0	0	0
Prazo de Entrega [GUARA]	0	1 (11%)	0	0	0	0	0	0	8 (89%)	0

### Runs by Time Period

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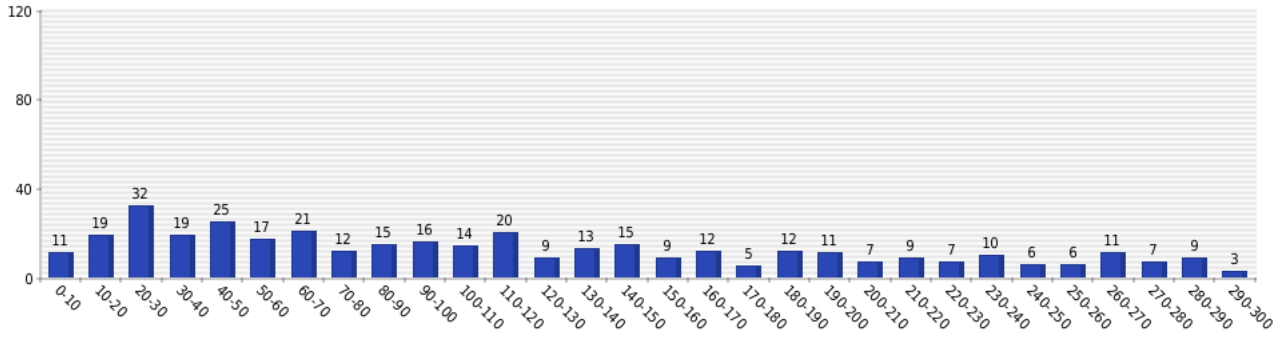
Runs by Time Period



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Accepted Runs by Time Period



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